

Day-to-Day Activities

The A. Fielder Memorial Safe Haven after school achievement provides a safe and fun place where school age students (ages 5 through 17) can complete their daily homework at a high level. The program begins every day (Monday through Friday) at 2:30 PM and is open until 6:00 PM. Students arrive straight from school and are provided with books and activities sheet as our first hour is designated as a quiet time. This is a short instructional time which is then followed by a healthy snack.

After snack, students are separated into groups and participate in enrichment activities including Arts & Crafts, Field Trips, Computer Skills and Physical Outdoor Recreation instructed by part-time staff. Homework is a priority and our tutor works hard to make sure all assignments are completed and guide students to correct their own errors.

Tutoring

Our tutor is here to help students improve their grades, raise their test scores, learn productive study skills, build their academic self-confidence, and reach their full potential. We provide one-on-one instruction in our after school community center library. Topics of instruction include reading and comprehension, writing, and developing math skills. This is also accomplished by connecting with the school teachers and receiving progress reports.

Physical Outdoor Recreation

Weed & Seed provides many opportunities for our young participants to engage in physical activity and this plays an important role in motivating young people to stay active. Our staff is continually developing and implementing new ways for our kids to be physically active through various sports and games. It is important to provide instruction and skills needed to enjoy a wide variety of physical activity experiences, including competitive and noncompetitive activities. This gives our participants an opportunity to cooperate with others, and accept responsibility for their own behavior, and to have fun.

Computer Skills

Our program is also designed to meet the needs of our after school participants by providing a computer lab in order for students to develop needed computer skills. Daily instructions includes learning how to navigate the world wide web, keyboard typing, current events, document creation and manipulation, and learning how to use search engines.

Field Trips

As an incentive and learning opportunity we provide our kids with field trips. A field trip is about leaving the confines of the classroom setting to observe something on a firsthand basis. This experience gives our after school kids a chance to know what goes on outside of their neighborhood and city. Our students enjoy going to NMSU sporting events, movie theatre, local businesses, swimming pools, community parks, and attending out of town leadership camps such as Ruidoso, New Mexico.

Arts and Crafts

We strive to give our kids a chance to express their creative sides through educational games, as well as fun art projects. For instance staff develops lessons plans involving holiday theme ideas like Mexican flag colored cup cakes for Cinco de Mayo or creating hand crafted Mother's Day cards to take home. In addition projects can surround the importance of nutrition by creating alternative healthy menus, or tasting healthy foods prepared in a variety of ways. Other avenues of developing interest are conducting talent shows, cultural diversity and various coloring and reading contests.